Oliver Harris
Mobile: 07925 332 790
E-mail: revilosirrah@gmail.com
Portfolio: http://www.enginebreath.uk

Initial portfolio can be viewed using the above link.

Proficient in:
- Dreamweaver / Visual Studio
  - Cross-browser HTML5/CSS3/jQuery (a passion for responsive design, using the ZURB Foundation grid a specialty)
  - Specific skills with JavaScript debugging related to touchscreen or mouse input, and the different ways Apple and Android devices parse this code
  - Lightweight semantic code development
  - SVG integration / use of web-fonts
  - When to use root-emphasis CSS font-size (rem instead of em), and pixels for other elements if required
  - AJAX calls
- Adobe Photoshop / Illustrator
- Familiar with C#/.NET setup
- Using repositories and version-control / FTP
- Certified Umbraco Developer – level one and two (completed September 2015). Taking these courses allowed me to really get to grips with the Umbraco CMS – level one revolved around the basic building blocks, whilst level two was much more about getting 'under the hood' with C#.
- Completed a Lynda course in Angular.js, and looking forward to doing more with it, the JSON filetype and the MVC framework. The results I can show on interview.
  - Other JavaScript libraries used include d3.js to generate graphs, which again I can show on interview.
- Completed an Adobe course in App Design. This used the jQuery mobile library, Ripple Emulator to test, and was compiled using Apache Cordova/PhoneGap – again looking forward to doing more with these tools.
- Flash and ActionScript 2 knowledge, acquired from my original degree.
- Miscellaneous tools such as WinMerge to compare and merge code, Balsamiq if wireframes are required, PixelRuler for pixel-perfect site development.
- Avid reader of .Net magazine, and follow Front-End groups on LinkedIn

In short, I consider myself reliable, passionate and motivated with a genuine interest in the digital mix of web, mobile, social, email and particularity responsive display, design and user-experience.
_____

August 8th 2016 - Present
Addison Group, London, UK – Mid-Weight Developer
Currently, am working as part of a team to produce a high standard of coding for high-profile client websites. Clients I have worked on include: Coats, Diageo, Essentra, InterContinental Hotels Group, Kingfisher, Legal and General, LetterOne, Prudential, Takeda, The Royal Foundation, Wolseley.
CMS technologies I am now familiar with include Sitecore, WordPress and more legacy ASP bespoke systems, as well as Umbraco.
Some sites are inherited from previous agencies, and as such are variable in code quality or documentation – sifting through a labyrinthine WordPress site for maintenance purposes, with little previous knowledge of build has granted me a certain fearlessness in the face of understanding technological construction and studying components. Cross browser, cross device compatibility and W3C standards are still important as well.
There is also much more of an emphasis on deploying code across a number of site-versions here, whether Dev > Staging > WebProduction > Live if a legacy site, or Local > Dev > Staging > Live if a more recent build – this has allowed me to grasp a further appreciation for moving and integrating code.
Working fast and hard under pressure are further skills I have picked up – often having to work on other projects, whilst simultaneously being aware of different work on different site-versions, awaiting client sign-off before migration can occur. Work is given by a separate Client Services Team daily, so quality-assured code needs to be written promptly.
As well as general uploads/maintenance, I've also had to build HTML emails, and written code for Google WebAnalytics.
New front-end build tools used on a regular basis include Gulp and SASS, as well as more general software such as SourceTree for downloading/uploading to GITHub, or Campaign Monitor for sending emails.

September 23rd 2014 – August 4th 2016
Chartered Institute of Marketing (CIM), Cookham, UK – Front-End Web Developer
Continuing with my duties as described below during the continuing of migration of 65 websites down to a small handful.
- All Front-End work on: http://www.cim.co.uk/
- All Front-End work on: http://exchange.cim.co.uk/
- All Front-End work on: http://international.cim.co.uk/
- Neatened up: http://moorhallevents.com/
- Restyled the company intranet another two times.

Often projects were grown from a single PDF handed over with a rough design for desktop, where I had to source and utilize all the relevant front-end tools to construct a fully responsive grid (taking into account the unusual design).

Specifically I am now confident to suggest a certain mastery at HTML/CSS and relative jQuery. I have started getting to grips with the C# Razor syntax for database form input. I am also now Umbraco certified level one and two.

October 21st 2013 – 22nd September 2014
Chartered Institute of Marketing (CIM), Cookham, UK – Junior Web Developer
This role has made the most of my responsive development skills. Balsamiq wireframes are handed over, and then I craft the HTML/CSS and relevant jQuery. These are then further processed by a Senior Developer into the Umbraco CMS if needed. This role has also allowed me to begin getting to grips with C# ASP.net, and database considerations. Work ready to show in my portfolio includes:
- FORMS: A fully responsive booking request form, a ten page application form, and a fully responsive customer information gathering tool for use at events.
- SITES: All front-end work for these sites:
  - http://careers.cim.co.uk
  - http://corporate.cim.co.uk
  - http://regions.cim.co.uk/
  - http://sigs.cim.co.uk/
    - The link above in development needed consideration for relatively complex jQuery switches with regards to how the site would change upon a logging-in, or a different SIG instance selected to navigate to.
  - ...and the company intranet.
  - All of these examples are fully responsive.
- SMALL PROJECTS: Mainly experimenting with jQuery to work out solutions for previously paper-driven tasks within the company (staff expenses and an attendance directory).

July 15th 2013 to September 17th 2013
Netmatter, Wokingham, UK – Junior Front-End Web Developer
This role involved work for a very small boutique agency. A solid understanding of HTML5 and cross-browser CSS3 website development was studied and practiced, with appreciations having to be cultivated and deployed for the world of responsive design using Media Queries for fluid grids – mobile to desktop. Clients project desires were taken into wireframe, content/information/data-flow was considered and correctly laid out, and then pages were coded into HTML5 and CSS3 for various screen resolutions. A weekly HTML marketing Email was also put together, as was an ability to integrate with the popular platforms and frameworks of Wordpress and Oscommerce when needed on specific clients. Miscellaneous skills acquired include knowledge of when to use a 'clearfix' class to correctly support a floated element, when to use different display attributes, and how to position an element relative to an absolute element.
An example of a non-responsive website I worked on from scratch:
www.spanishecodevelopmentsite.com

May 28th 2013 to July 11th 2013
Thames Valley Police, Reading, UK – Reader / Inputter
Working for the Police again, I am currently in a Temporary role working for the Area Intelligence Office. It is my responsibility to quality-assure crime intelligence including 'stop and search' reports, and carry out research to further define them in line with the National Intelligence Model and Area policy. These information reports are then to be input and linked onto the Intelligence System, further involving risk assessment, prioritising, sanitizing, categorising and appropriately disseminating to relevant departments to ensure a timely flow of intelligence as appropriate.

June 6th 2012 to March 28th 2013
Thames Valley Police, Earley UK – Property Purge Officer
Working for the Police, this was a Temporary role that involved locating property that needed disposal out of the Station, and executing the appropriate discarding. Keeping the Property Office ticking over with any enquiries and requests were further responsibilities.

December 5th 2011 to May 1st 2012
Playtech, London UK – Junior Project Management Officer
Playtech, the leader in software solutions for the iGaming industry is currently spearheading a change control programme for a major UK based gaming brand. As Junior PMO my duties included the following:
- Documentation management RAID and Actions Log monitoring and reporting
- Document Repository Maintenance (SharePoint platform)
- Management of the Change control process
- Upholding the Document Configuration Methodology including Version Control
- General administrative support to the Project Managers

June 2011 to August 2011
Agility Logistics, Reading UK – Invoice Administrator
This role involved checking with meticulous attention to detail numerous Invoices throughout the day. The role involved:
- A bespoke interface was used to perform the operation, with each Invoice taking about 20 minutes to completely check correctly
- Other tasks involved filing, scanning and attaching of Invoices digitally

November 2010 to May 2011
Digital Chocolate, Barcelona, Spain – Junior Games Designer
A Full-Time Position for a Casual and Social online Gaming developer. The role allowed 6 months of real life work experience in a Game development Studio. The role involved:
- Solving general QA related issues such as bug tracking
- Suggesting new ways to improve old mechanics
- Researching and designing new mechanics
- Utilizing Photshop to construct potential Screenshots of mechanic ideas
- Utilizing Excel to present flows of these mechanic ideas
- Writing and organizing Missions/Quests for optimal Gameplay experience
- Requesting Icons relevant to Mission/Quest representation
- Fleshing out Stories and giving Powerpoint presentations
- Using simple formulas in Excel
- Games that were worked on: 'Epic Fighters' (http://apps.facebook.com/epicfighters/), and 'Millionaire City' (http://apps.facebook.com/millionairecity/) as well as two more titles that were still in production.

10th August 2010 to 24th September 2010
Mediatonic, London UK – Creative Internship
A Creative Internship with a London based manufacturer of Premium online Games. The role allowed immersion in a creative team environment, for a small boutique Games developer. The role included:
- Designing in Illustrator
- Getting to grips with Actionscript3
- Sourcing music and sound effects from the Internet
- Play testing
- Writing up bug reports
- Considering tips for the eventual players
- Suggesting fresh ideas to include
- Games that were worked on: 'Pirate King'(an online Facebook based pirate themed adventure game), 'Whose That Flying?!' (a PSP Mini's shoot 'em-up), 'Monsters Probably Stole My Princess' (for XBOX Live Arcade, and PSP Mini's), 'Micro GP' (an online Facebook based driving simulator), 'Amateur Surgeon 2' (available online, although specifically the more recent iPhone conversion).

19th May 2010 – 6th August 2010
Thames Water, Reading UK – Admin Assistant

<u>Winter 2009 – Spring 2010</u>
Misys Banking IT Solutions, Freelance Work – Interactive Flash Map Banner (online)
- It was built as a succinct method of displaying text based or video Testimonials from a Misys company, upon pressing of every node.
- The Actionscript2 coding to allow scroll via button and drag, boundaries and the zoom function were implemented by myself as were all other elements of function / graphic design.

<u>October 2006 – Summer 2008</u>
Neilsen Media Research, Bracknell UK – Quality Control + Attribution Data Co-Ordinator,
_____

<u>Education:</u>
<u>2008-2009 Brunel University, Uxbridge</u>
<u>MA (Hons) Digital Games: Theory and Design</u>
Final Result: Masters With Merit

<u>2003-2006 Bournemouth University, Dorset</u>
<u>BA (Hons) Interactive Media Production</u>
Final Result: 2:1
_____

<u>Hobbies / Interest:</u>
I find myself inspired by many different cultures - which allow a diverse and varied, inspiring palette to draw from creatively. Specifically I spend time utilizing computers, and am very interested in the way that the latest technology can be harnessed creatively. Focusing on improving Front-End skills.

<u>Inspiration:</u>
BBC Radio6 Music – working to instrumental music such as Jon Hopkins, Autechre
Game directors - Shigeru Miyamoto, Hideo Kojima and Suda51
Video directors - Chris Cunningham, Michel Gondry and Spike Jonze
Eastern artists - Tetsuya Nomura, Yoshitaka Amano and Yoji Shinkawa
Western artists - Tex Avery, Jhonen Vasquez and Walt Disney

References available upon request

Thankyou for your time, and please feel free to send me a test if you wish to gauge whether my skills are a good fit.